

Pokémon that can be recruited through story events (continued)

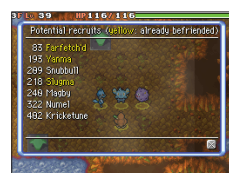
Table with 2 columns: Name and Level, How to Recruit. Lists Pokémon like Azelf, Dialga, Shaymin, Kyogre, Groudon, Articuno, Heatran, Giratina, Rayquaza.

Table with 2 columns: Name and Level, How to Recruit. Lists Pokémon like Mew, Phione, Regice, Regirock, Registeel, Regigigas, Palkia, Cresselia, Manaphy.

*1—50% chance of recruitment *2—Cannot send away once recruited

METHOD 3 Defeat to recruit in a dungeon

You can recruit the Pokémon listed below if you defeat them as foes in a dungeon while meeting certain requirements...



You can see which Pokémon you've recruited on that floor by going to the menu and picking Miscellaneous > Search friends.



If you have too many team members to take on a new one, you must send one back to the guild.

Conditions for recruiting dungeon Pokémon

- The leader defeats it while standing adjacent to it.
You defeat it in a dungeon where you can recruit it. (There are some periods during the game when you cannot recruit Pokémon.)

Dungeons with periods when you cannot recruit Pokémon

Table with 2 columns: Name, When you can't recruit Pokémon. Lists dungeons like Drenched Bluff, Mt. Bristle, Craggy Coast, etc.

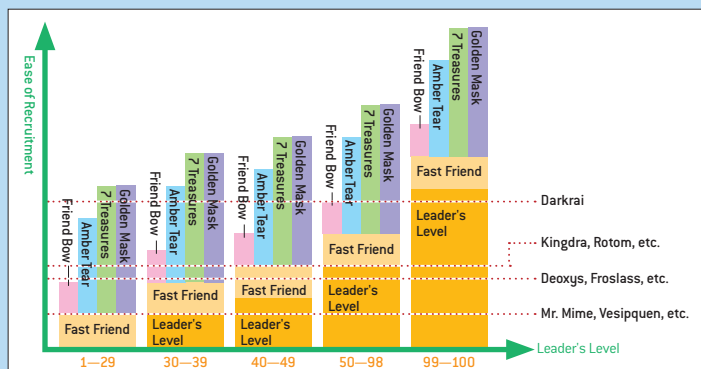
Table with 2 columns: Name, When you can't recruit Pokémon. Lists dungeons like Brine Cave, Lower Brine Cave, Mystifying Forest, etc.



How can I raise my chances of recruiting a Pokémon?

There are several ways to raise your chance of recruiting a defeated enemy Pokémon. You can raise your leader's level, hold certain items, or use the Fast Friend IQ Skill.

Also, when you start a new game, you're asked if you've played Pokémon Mystery Dungeon: Explorers of Time or Pokémon Mystery Dungeon: Explorers of Darkness. If you answer yes, some Pokémon will be easier to recruit.



*See p.392 for the Pokémon that can use Fast Friend. *See p.37 for more on the 7 Treasures.

CAUTION 1 Some Pokémon only appear later in the story

Near the beginning of your adventure, visit dungeons all you like, but you will never find the 16 Pokémon listed to the right. For them to appear, you must reach a particular milestone in the game.

Pokémon that appear after a certain period in the story

Table with 2 columns: Post-graduation, After the Marine Resort appears. Lists Pokémon like Pichu, Luxio, Zapdos, Latios, etc.

CAUTION 2 Some Pokémon won't appear without certain items

In each dungeon, there are some Pokémon that will only appear if you're holding a special item—the Secret Slab or Mystery Part. Having either one of them in your Treasure Bag can make the 8 Pokémon below appear.

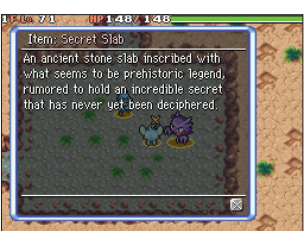
Pokémon that only appear when you are holding special items

Table with 2 columns: Zapdos, Ho-Oh, Latias, Deoxys (*3), Lugia, Celebi, Latios, Darkrai.

*3—The Deoxys that appears at the Temporal Spire cannot be recruited.

How to find the special items

- Once your exploration team has achieved Diamond Rank, accept and complete the jobs to find the items.



The Secret Slab and the Mystery Part both have the same effect.

CAUTION 3 Some Pokémon are hard to find

Not only do the 6 Pokémon to the right appear on only a limited number of floors, but they also have a very low appearance rate. If you want to recruit them, you're going to have to look hard for them.

Some hard-to-find Pokémon

Table with 2 columns: Chansey, Cleffa, Wailord, Lapras, Iggybuff, Milotic.

CAUTION 4 Kecleon is one tough customer

If you try to take goods from a Kecleon Market in a dungeon without paying, the Kecleon shopkeeper and hordes of Kecleon all across the floor will mob you.



The Kecleon that chase after you when you shoplift are much faster than normal.



METHOD 4 Complete a job to recruit

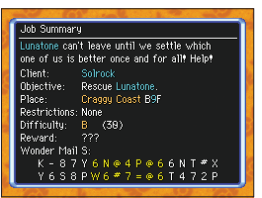
With some jobs, the reward is listed as "???". When you complete those jobs, sometimes the reward is the client joining your exploration team.

Conditions for client Pokémon that can be recruited

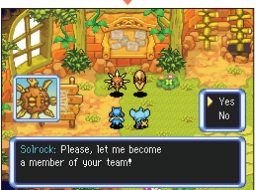
- Members of your exploration team have dealt damage.
Some Pokémon cannot become clients (see next page).

Features of Pokémon you recruit by completing a job

- Level is always 1.
If the destination floor of the dungeon is an odd number, the client is male. If it is even, the client is female (in the case of a gendered Pokémon).
If the client is not recruited, you earn 1,000 Poké.



Accept a job where the reward displayed is "???"



When you complete the job, sometimes the client will express a wish to join your team.

Pokémon that cannot become clients

Pre-ending	Never				
<ul style="list-style-type: none"> Same kind as the hero Same kind as the partner Chansey Duskull Electivire Electrike Kabutops Kangaskhan Koffing Luxio Luxray Manectric Marowak Omastar Pelipper Skuntank Spiritomb Spoink Torkoal Vigoroth Xatu Zubat 	<ul style="list-style-type: none"> Armaldo Articuno Azelf Azurill Bidoof Breloom Cascoon Castform Celebi Chatot Chimecho Corphish Cresselia Croagunk Darkrai Deoxys Dialga Diglett 	<ul style="list-style-type: none"> Drowzee Dugtrio Dusknoir Entei[*1] Froslass Gallade Gardevoir Giratina Groudon Grovyle Gyarados Heatran Heracross Ho-Oh Jirachi[*1] Kakuna Kecleon Kyogre 	<ul style="list-style-type: none"> Lapras Latias Latios Lopunny Loudred Lucario[*1] Lugia Machoke Magnemite[*2] Magneton Magnezone[*2] Manaphy Marill Mawile Medicham Mesprit Mew Mewtwo[*1] Sableye 	<ul style="list-style-type: none"> Moltres Mr. Mime Octillery Pachirisu Palkia Phione Porygon Porygon2 Porygon-Z Raikou[*1] Rayquaza Regice Regigigas Regirock Registeel Rhyperior Roserade Scizor Shaymin Silcoon Sneasel Spinda Suicune[*1] Sunflora Teddiursa Unown Ursaring Uxie Wigglytuff Wobuffet Wynaut Zapdos Zigzagoon 	

*1—Sometimes issues a Challenge Letter
 *2—Is a client for a job arresting outlaws (but does not join your team)

SPECIAL JOBS Challenge Letters can let you recruit rare Pokémon

You won't normally find Mewtwo, Raikou, Entei, Suicune, or Jirachi posting jobs. But when you fulfill the conditions in the chart below, they may send

Challenge Letters to Spinda's Café. You can recruit Pokémon you defeat in a Challenge Letter, so be fully prepared for the challenge.

Conditions for a rare Pokémon to send out a Challenge Letter

Pokémon	Conditions for sending out a Challenge Letter	Pokémon	Conditions for sending out a Challenge Letter
Mewtwo	After you've attained Secret Rank and gained access to the Sky Stairway	Suicune	After you've attained Secret Rank and gained access to the Treacherous Waters
Raikou	After you've attained Secret Rank and gained access to the Southeastern Islands	Jirachi	After you've attained Secret Rank and cleared Special Episode 1, "Bidoof's Wish"
Entei	After you've attained Secret Rank and gained access to the Inferno Cave		



Get more job clients in the Explorer Maze

Select "Trade Teams" on the top menu, and you can fight another player's team in Marowak Dojo's Explorer Maze. The Pokémon you fight may also become job clients in the future. You can use this to make other players' team Pokémon appear as job clients, and complete their jobs to recruit them for yourself.

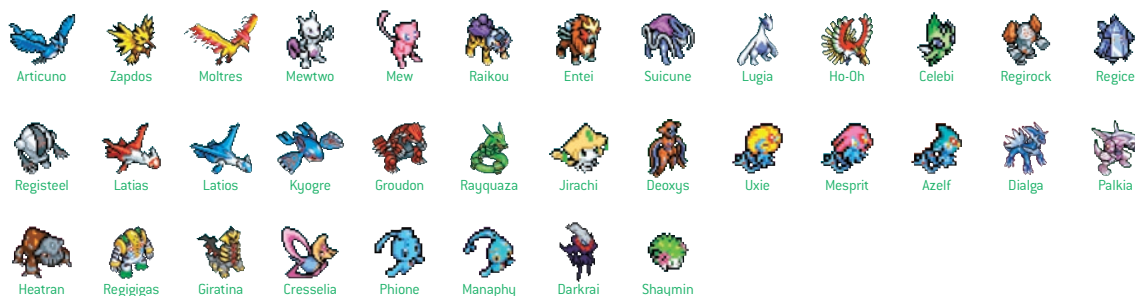


You can even use this method to recruit Pokémon that don't appear in the dungeons.



Rare Pokémon that you can only recruit one of

The Pokémon listed below are those that you can only have one of on your team. You can't hatch them from Eggs, they never evolve, and because all of them except for Shaymin and Phione are pretty much one of a kind, they won't appear in town or in dungeons where you could recruit them. Your usual recruitment methods won't work here.



METHOD 5 Drink beverages at Spinda's Juice Bar

Sometimes when you're downing a beverage at Spinda's Juice Bar, other Pokémon customers will approach you with a desire to join your team. The ones you can recruit are listed below; you must fulfill the same conditions as required to make them job clients (p.31).

Features of Pokémon you can recruit at the Juice Bar

- Level is always 1
- Gender is determined randomly (for gendered Pokémon)

Pokémon you can recruit at the Juice Bar

Absol	Chingling	Grimer	Minun	Sandshrew	Staryu
Aerodactyl	Combee	Hippopotas	Misdreavus	Seel	Staryu
Anorith	Corsola	Hoothoot	Natu	Seviper	Surskit
Aron	Cranidos	Hoppip	Nincada	Shelllder	Swinub
Bagon	Cubone	Houndour	Numel	Shellos	Tangela
Baltoy	Ditto	Illumise	Oddish	Shieldon	Tauros
Barboach	Doduo	Kabuto	Omanyte	Shroomish	Tentacool
Beldum	Dratini	Koffing[*2]	Paras	Shuckle	Trapinch
Bonsly	Drifloon	Krabby	Phanpy[*1]	Skarmory	Tropius
Bronzor	Dunsparce	Kricketot	Pichu	Skorupi	Volbeat
Budew	Electrike[*2]	Larvitar	Pineco	Slugma	Weedle
Buneary	Elekid	Lileep	Pinsir	Smeargle	Wingull
Burmy	Farfetch'd	Lotad	Plusle	Snubbull	Wooler
Cacnea	Gastly	Lunatone	Poliwag	Solrock	Yanma
Carnivine	Geodude	Machop	Psyduck	Spheal	Zubat[*2]
Caterpie	Girafarig	Magby	Ralts	Spinarak	
Cherubi	Glameow	Mareep	Rhyhorn	Stantler	

*1—Only post-ending, if you already have this Pokémon as your hero or partner

*2—Post-ending only

METHOD 6 Hatch from an Egg

Some jobs have "???" listed in place of the reward, and you could receive an Egg when you complete the job. Sometimes, you'll receive an Egg when you have a drink at Spinda's Juice Bar. The Egg is automatically entrusted to Chansey Day Care. After several days, it hatches into a Pokémon that joins your team.



You can't receive a new Egg while you still have one in Chansey Day Care.

Pokémon that can hatch from Eggs you receive as rewards

- The Pokémon that hatches will either be one of the Pokémon on the destination floor of the dungeon, or its first evolutionary form. For instance, if there are Pikachu and Raichu on the destination floor of the dungeon, the Egg will hatch into a Pichu.
- The Egg will not hatch into any of the rare Pokémon that you can only have one of (p.32), or into Ditto.

Features of Pokémon hatched from Eggs

- Level is always 1.
- Pokémon is male if the destination floor of the dungeon was odd, female if it was even (in the case of gendered Pokémon). If you got the Egg at the Juice Bar, the gender is randomly determined.
- HP is 10 higher than normal. Attack, Defense, Sp. Attack, and Sp. Defense are all 5 higher than normal. (These stats drop to normal when entering a dungeon that makes you start from Lv1.)
- Sometimes the Pokémon can learn moves that it normally couldn't. But these moves cannot be recalled if forgotten.
- Sometimes the Pokémon is holding a special exclusive item.

Pokémon that can hatch from Eggs received at the Juice Bar

- Same as the Pokémon you can recruit in method 5 above.

How Do I Evolve Pokémon?

A Pokémon on your exploration team that has met certain conditions can change into another Pokémon. This is called Evolution, and it can strengthen your team while adding new Pokémon to your roster.



Pokémon Evolution at Luminous Spring

You can go from the crossroads to Luminous Spring once you've graduated from the Wigglytuff Guild. Once you visit, follow the chain of events detailed below to have Pokémon on your exploration team evolve into other Pokémon. [You can only evolve your hero and your partner once

you've gained access to the Marine Resort.] Some things change when a Pokémon evolves, and others don't; these are explained below. Evolve with care—once they evolve, a Pokémon can't go back to its previous form.

Major effects of Evolution

Things that stay the same

- Current Level[*3]
- Current learned moves
- IQ Skills
- IQ Skill group

Evolution

What changes after Evolution

- Form
- Type
- Abilities
- Terrain ability
- Amount of stat increase upon Level Up
- Size
- Learnable moves

*Upon Evolution, HP increase by 10 over the pre-evolutionary form. Attack, Defense, Sp. Attack, and Sp. Defense each increase by 5.
*3—Amount of Exp. changes to the amount needed for the post-Evolution Pokémon to reach its current level.

How to evolve a Pokémon

Proceed east from the crossroads, and choose Luminous Spring from the list of destinations.

At Luminous Spring, choose "Evolve." A list is displayed of the Pokémon that have fulfilled the requirements. Choose one.

If an item is also required, a message to that effect will be displayed after you select the Pokémon.

Pokémon evolves

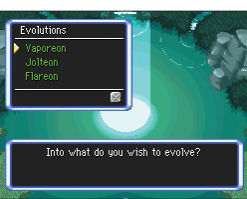
Give a nickname to the newly-evolved Pokémon (not required).

Return to the crossroads. If the Pokémon you evolved is a team member, the team disbands and the leader is on its own. [The other members are on standby at Chimecho Assembly.]



Meet certain conditions for Evolution

Pokémon can't just evolve whenever they want—each Pokémon has requirements that must be met before Evolution can occur. Different Evolution requirements are described below. Some Pokémon even have multiple requirements for Evolution, such as needing to be at a certain level or having a certain item.



At Luminous Spring, you can choose from a list of Pokémon to evolve. The Pokémon on the list are the ones that have met their requirements to evolve.

Different Evolution requirements

Level	IQ	Item
Needs to be above a certain level to evolve—different Pokémon require different levels.	Needs to have an IQ over a certain threshold to evolve. The required IQ will be 1 to 1.5 stars, 1.5 to 2 stars, or 2 to 2.5 stars.	Needs to be given a certain item to evolve. Different Pokémon use different items, and some even use two.
Example 	Example 	Example
Gender	Move	Ally Pokémon
Only one gender, ♂ or ♀, can evolve. In some cases the other gender cannot evolve at all, and in other cases it evolves into a different Pokémon.	Needs to have learned a certain move to evolve. Forgetting the move afterward will not make the Pokémon revert to its prior form.	Needs a certain Pokémon to be on the team in order to evolve. The other Pokémon won't go away or be used up by the Evolution.
Example 	Example 	Example



Pokémon with split Evolution paths

Some Pokémon can evolve into a variety of different Pokémon depending on conditions. Some noteworthy cases are Eevee, which can evolve into any of seven different Pokémon, and Nincada, which evolves into both Ninjask and Shedinja as long as the Chimecho Assembly isn't full.

Determined based on conditions	Determined by stats	Determined by item
<p>Slowpoke → Lv37+ → Slowbro</p> <p>Slowpoke → King's Rock & Link Cable → Slowking</p> <p>Kirria → Lv30+ → Gardevoir</p> <p>Kirria → ♂ and Dawn Stone → Gallade</p> <p>Snorunt → Lv42+ → Glalie</p> <p>Snorunt → ♀ and Dawn Stone → Froslass</p>	<p>Tyrogue → Lv20+ → Hitmonlee (Attack > Defense)</p> <p>Tyrogue → Lv20+ → Hitmontop (Attack = Defense)</p> <p>Tyrogue → Lv20+ → Hitmonchan (Attack < Defense)</p>	<p>Poliwhirl → Water Stone → Poliwrath</p> <p>Poliwhirl → King's Rock & Link Cable → Politoed</p> <p>Clamperl → DeepSeaTooth & Link Cable → Huntail</p> <p>Clamperl → DeepSeaScale & Link Cable → Gorebyss</p> <p>Gloom → Leaf Stone → Vileplume</p> <p>Gloom → Sun Stone → Bellossom</p>
Determined randomly	Additional forms if Chimecho Assembly has room	Eevee
<p>Wurmple → Silcoon</p> <p>Wurmple → Cascoon</p>	<p>Nincada → Over level 20 → Full → Ninjask</p> <p>Nincada → Over level 20 → Not full → Ninjask + Shedinja</p>	<p>Eevee → Water Stone → Vaporeon</p> <p>Eevee → Thunderstone → Jolteon</p> <p>Eevee → Fire Stone → Flareon</p> <p>Eevee → Sun Ribbon [*1] → Flareon</p> <p>Eevee → Lunar Ribbon [*1] → Espeon</p> <p>Eevee → Mossy Rock → Umbreon</p> <p>Eevee → Frozen Rock → Glaceon</p> <p>Eevee → Leaf Stone → Leafeon</p>

*1—IQ must be 1–1.5 stars



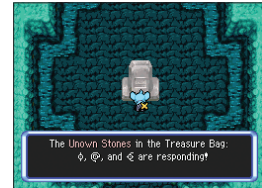
What Kinds of New Items are There?

You can acquire even more different kinds of items post-ending, enhancing your adventure, but watch out—items can now become grimy and unusable, too.



Master the use of new items

Items like the ones below will become available to you post-ending, powering up your team members and adding more possibilities to your adventure, so seek them out and learn to use them to their full potential.



Some of the new items are required to complete certain dungeons, like the Unknown stones (p.180).

HM	Evolution item	Other
Can teach a Pokémon a new move. Can only be used in town, but does not turn into a Used TM after use, meaning you can use it over and over again.	An item needed for the Evolution of certain Pokémon. Used when evolving Pokémon at the Luminous Spring post-graduation (p.34).	Items that don't fit into any other category. Includes Keys to open the doors to treasure chambers, as well as treasures that can be sold for a high price.



What are the legendary treasures?

Some items are legendary treasures—special items so rare that they can only be acquired by completing certain jobs or by going into treasure chambers or Golden Chambers. Some are rare treasure, but others are items with powerful effects not available in shops.

- **Legendary treasures**
- Gold Thorn
 - Rare Fossil
 - Golden Mask
 - Amber Tear
 - Golden Seed
 - Golden Apple
 - Wonder Gummi
 - Mystery Part
 - Secret Slab
 - Lost Loot



Watch out for sticky items

Sometimes in post-ending dungeons, you might pick up a sticky item or step on a Sticky Trap (p.71), which slimes up the items in your inventory. The box to the right describes what happens when an item gets sticky. You can't use it in that condition, so use the methods listed below to restore it to its former state. If an item you don't need gets sticky, you might as well drop it on the floor or sell it at a shop inside the dungeon.

- **Features of sticky items**
- There's an "x" displayed next to the name of the item
 - You can't use it. Items that work just by being held will lose their effect.
 - Items lose their effect even when thrown, and only inflict 2 points of damage.
 - If a Pokémon's held item becomes sticky, the Pokémon cannot use or drop the item.

How to clean a sticky item

Method	Effective on these items	Description
Leave the dungeon or arrive at a checkpoint or boss floor.	All	All your sticky items are restored.
Use a Cleanse Orb.	All	All your sticky items are restored.
Use Lickilicky's Laundry at a Secret Bazaar.	All	All your sticky items are restored. Costs 100 Poké to use.
Group it with your non-sticky items.	Throwing items	Group a sticky item together with non-sticky items, and they all become clean.
Activate a Grimy Trap.	Food, Gummis	Turns into Grimy Food, but is no longer sticky



The 7 treasures in each region of the world

The 7 treasures lie hidden, one in each of the 7 dungeons you gain access to via special rescue jobs (p.53, chart at right). Each treasure takes the form of a musical instrument. Have the leader hold one of the treasures, and it raises your chance of recruiting a defeated Pokémon whose type matches the item name. This is about as effective as the Golden Mask. Collect all the treasures and use them to expand your team.

Locations of the 7 treasures

Dungeon	Treasure
52 Bottomless Sea	Aqua-Monica
53 Shimmer Desert	Terra Cymbal
54 Mt. Avalanche	Icy Flute
55 Giant Volcano	Fiery Drum
56 World Abyss	Rock Horn
57 Sky Stairway	Sky Melodica
58 Mystery Jungle	Grass Cornet



Collect all 7 treasures and a treasure box icon will pop up on your game save screen.



What Kind of Place is Shaymin Village?

As the story continues after the post-ending, you gain access to a place called Shaymin Village. There you'll find shops and services unlike the ones back at Treasure Town.



New services and new dungeons

All you need to do to get to Shaymin Village is complete more than one job after visiting any dungeon post-graduation (p.151). The entrance to the Sky Peak dungeon is in Shaymin Village. After that, Drifblim's Gondola and Shaymin's Delivery Service—two services that you won't find in Treasure Town—open up.



Once you're able to go to Shaymin Village, it will appear on your destination list when you're leaving Treasure Town.

Assembly Post (P.23)

Sky Peak 1st Station (P.152)

Drifblim's Gondola
Usable
After you've been to the 2nd Station of Sky Peak

Shaymin's Delivery Service
Usable
After you've been to the 3rd Station of Sky Peak

Kangaskhan Rock
You can save your game and access Kangaskhan Storage.

Talk to the Shaymin here after you've made it through Sky Peak once to receive a Gracidea. [You can receive more each time you visit a dungeon, except for Marowak Dojo dungeons.]

To Treasure Town (P.22)

Shops and services in Shaymin Village, and how to use them

Drifblim's Gondola

Ferries you between Shaymin Village and any of the checkpoints on Sky Peak. However, you can only be ferried to places you've been to at least once before.

Places that Drifblim's Gondola can take you

- Shaymin Village
- Sky Peak 2nd Station
- Sky Peak 4th Station
- Sky Peak 6th Station

*You cannot visit locations you haven't been to yet

Shaymin's Delivery Service

You can find an item called the Sky Gift at Sky Peak. Shaymin's Delivery Service sends Sky Gifts as presents to your partner and other Pokémon at the Wigglytuff Guild. Several days after you send one, you'll receive one of the items listed below as a return gift from Spinda's Juice Bar. If you send a Sky Gift over the wireless connection to a friend, they'll receive one of the items listed below. [Users of other versions of the game will not receive the Gold Ticket or the Prism Ticket.]

Items you can receive in return

- Citrus Berry
- Life Seed
- Joy Seed
- Reviver Seed
- Ginseng
- Zinc
- Protein
- Iron
- Calcium
- Link Box
- Gold Ticket
- Prism Ticket

Sky Peak 2nd Station Clearing
Sky Peak 4th Station Clearing
Sky Peak 6th Station Clearing
Cancel

Drifblim: Hi!
This is Drifblim's Gondola.
Where would you like to go?

This service allows you to leave Sky Peak and start again later from where you left off.

Spinda: There is a package here for Team Poképal's!

Talk to Spinda at the Juice Bar, and if your recipient has sent you a return gift, you'll receive it then.



Pokémon Mystery Dungeon: Explorers of Sky Quick Manual

Data for Dedicated Players!



Here you'll find all the essential terms and information for your adventure—it's good to read up before you start your game, but don't be afraid to refer back to this section from time to time for a refresher course.

About Exploration Teams

Exploration Team

An exploration team is a group of Pokémon that have joined forces to explore strange new dungeons in search of treasure, and to help out other Pokémon in need. Usually several members at a time will go exploring a dungeon together.



Team

A group of Pokémon exploring a dungeon. There is a maximum of 4 Pokémon, with no more than 6 total stars of size between them. Sometimes a particular dungeon or job will dictate who the members of a team will be.

Leader

The Pokémon controlled by the player. Pre-ending, this is always the hero.

Companion Pokémon

Pokémon that join your team temporarily, like a job client. You cannot register their moves or give them items to hold. The heart icon next to their name will always be red.



Hero

The player's Pokémon avatar. Which Pokémon you are was determined at the start of the game by your answers to a series of questions (p. 711). Pre-ending, the hero is always on the team, and is always the leader.

Heart Icon

A symbol indicating members of your team. The icon shrinks as the Pokémon's HP is depleted.

Partner

The hero's right-hand Pokémon. Pre-ending, the partner is always on the team.

Treasure Bag



A bag to hold the Exploration Team's items. At first it can only hold up to 16 items, but its capacity grows as the story unfolds. An item held by a team member still counts as being in the Treasure Bag, but will have a number from 1 to 4 displayed next to it to indicate it is being held by a member of the team.

Treasure Bag capacity

When	Capacity
After you join the Wigglytuff Guild	16 items
After you've rescued Azurill at Mt. Bristle	24 items
After the expedition team members are announced	32 items
After the expedition	40 items
Post-graduation	48 items